



SPACE*LAB Erasmus+ Project 2021-1-IT02-KA220-SCH-000032535

STEAM blended training courses for primary school teachers

10 hours total (5 online and 5 face-to-face)
Project Result 2 SPACE*LAB

Online training course for teacher and educators on SPACE*LAB teaching practices

Training course program

Day 1 5 hours online	Day 2 5 hours face-to-face
Introduction to STEAM methodology: what is STEAM education?	STEAM into practice: integrating STEAM with other teaching methodologies
From STEM to STEAM: how can we foster motivation through arts integration	Activity STEAM and PBL: The driving question
STEAM and the 21st Century Skills: fostering content and competences through STEAM education	Activity Design Thinking and STEAM: developing and creating a board game
The steps of the STEAM education	STEAM assessment: The STEAM journal
What to look for in the STEAM lesson? Tips for practical implementation of the STEAM approach	Bonus: Plan your STEAM lesson

